Art and Design

The accredited three-year Master of Fine Arts degree program is structured to provide exposure to a broad range of creative approaches in nine areas of study. A diverse approach to making is promoted, with courses designed to address contemporary issues while maintaining an atmosphere balanced between conceptual development and material exploration. Students are well supported in cross-discipline exploration as they strive to develop their best work. The creative development of graduate students is enhanced through access to excellent resources, including an engaged faculty of professional artists, designers, and scholars, extensively equipped facilities, tuition waivers, and dedicated studio and exhibition spaces. The graduate program is a dynamic environment where emerging artists and designers develop through access to the opportunities inherent at a Carnegie Research University.

Master of Fine Arts (M.F.A.) in Art

The School of Art and Design offers graduate studies leading to the Master of Fine Arts degree in Art. The student is expected to select an area of emphasis among the following: 2D (Drawing, Painting and Printmaking), Ceramics, Design, Glass, Metals (Blacksmithing and Small Metals), or Sculpture. A program will be planned in consultation with the major professor in that area. Graduates are qualified to enter professional practice as artists or the field of higher education.

Admission

An undergraduate degree in art or art education, or the equivalent in coursework or experience if the undergraduate degree is in another discipline, is required for admission into the Master of Fine Arts degree program. The student must also submit transcripts of all previous undergraduate work, present a portfolio of digital images and submit letters of recommendation.

Any exception to these requirements must be approved by the faculty in the studio arts and by the Director of the School of Art and Design.

This program requires a nonrefundable $65 application fee that must be submitted with the application for Admissions to Graduate Study in Art and Design. Applicants must pay this fee by credit card.

Requirements

A minimum of 60 credit hours is required for the Master of Fine Arts degree in Art. All hours that are to count toward graduation must have the approval of the student’s major adviser in the studio area of emphasis. Students may emphasize the following areas in studio: drawing, painting, printmaking, sculpture, ceramics, glass, and metalsmithing/blacksmithing. The length of time required to complete a 60 credit-hour program is usually five–six semesters or three academic years. Most graduate students are in residence for at least four-six semesters. Programs of residency must have the approval of the student’s major adviser. Required credit hours are distributed as follows: 27 credit hours in the primary studio emphasis, 9 credit hours in art history or related subjects, six credit hours in thesis or terminal project work, and 18 credit hours of elective study of which twelve credit hours must be in studio disciplines. The remaining credit hours may be elected from any area within the School of Art and Design or in the University at large.

In addition to the completion of coursework, all candidates for the M.F.A. in Art degree must, during the last semester of academic work, present a graduate exhibition, present a terminal project or a written thesis, and pass an oral examination. The terminal project is a creative activity presented in lieu of
the written thesis, and in practice, the graduate exhibition is considered to satisfy the terminal project requirement.

Graduate education in the studio areas of emphasis is expensive, and because of the individual nature of creative work, it is virtually impossible to predict the exact cost for each student. The School of Art and Design provides the faculty and the studio and shop facilities that are necessary to the programs offered, but all other costs, especially materials, that are considered necessary to the successful completion of a graduate program are borne by the student.

**Instructional Support Equipment Fee**

The School of Art and Design assesses all graduate art majors an instructional support equipment fee of $10 per credit hour; a maximum of 12 credit hours will be charged each for fall and spring semesters and 6 credit hours for summer.

**Design Concentration**

The Master of Fine Arts with a concentration in Design prepares students in the fundamentals of design research, project management, and client-based interdisciplinary design collaborations. This program will afford M.F.A. candidates with opportunities to work collaboratively with undergraduate art and design students, design faculty, and corporate sponsors in applying two and three dimensional design process theory, methods, tools, and skills in a team setting aimed at using design as an innovation change agent. This partnering will contribute to the candidates’ ability to cross boundaries of disciplines to be smarter and more creative thinkers that can result in entrepreneurial opportunities and a range of creative positions within industry. The thesis experience will include an interdisciplinary component, industry collaborator, plus development of a business plan.

Successful M.F.A. in Art candidates will have a range of career path options including, but not limited to: entrepreneurial brand/product development; product/graphic/brand design consulting; teaching at the higher education level; product-service brand management; consulting design team/project management; company design team management; design innovation management; plus hybrids of these roles. Employment opportunities may also be linked to companies sponsoring thesis projects.

A minimum of 60 credit hours is required for this Master of Fine Arts in Art degree concentration. Required credit hours are distributed as follows; 21 credit hours in primary studio emphasis, nine credit hours in art history or related subjects, nine credit hours in studio electives, nine credit hours in interdisciplinary electives, six credit hours as other electives, plus six credit hours in thesis, apportioned over two semesters.

**Instructional Support Equipment Fee**

The School of Art and Design assesses all graduate art majors an instructional support equipment fee of $10 per credit hour; a maximum of 12 credit hours will be charged each for fall and spring semesters and 6 credit hours for summer.

**Certificate in Art History**

The graduate certificate program in Art History will enable students to develop a broad knowledge of the history of art, become familiar with the discipline's methodology, and acquire training in teaching art history. Graduate students will be able to pursue the certificate program either independently or concurrently with an M.F.A. in Art.

Students enrolled in the certificate program must maintain a GPA of no less than 3.0 in all coursework counting towards the certificate. Maximum time allowed to complete all requirements for the certificate is six years from the date of admission to the program.
Admission

Any student who has completed a bachelor’s degree is eligible to apply for admission to the certificate program. Students enrolled in the M.F.A. in Art program may enroll concurrently in the certificate program. They must apply for admission to the program before completing the “major part” of certificate work (50 percent of credit hours, or nine credit hours of art history coursework). Students seeking admission to the certificate program will be required to complete an application form and submit transcripts verifying completion of the bachelor’s degree. An application fee of $20 will be assessed to cover administrative costs.

Program Requirements

Students enrolled in the certificate program will be required to complete 18 credit hours of graduate level art history coursework. Of these, 3 credit hours will consist of AD 537, Teaching Practicum. No independent study (AD 507 Readings in Art History) courses will count towards the certificate coursework requirements. Of the 18 art history credit hours required by the certificate program, nine credit hours can count towards requirements of another graduate degree.

Eligible elective courses:

- AD 450A: Museum Studies-Learning in Museums
- AD 497A, AD 497B, AD 497C, -OR- AD 497D: Research Seminar in Art History
- AD 517: Methods and Theory of the History of Art and Visual Culture
- AD 597A, AD 597B, AD 597C, -OR- AD 597D: Graduate Seminar in Art History
- CIN 460: Survey of Film History
- CIN 470A, CIN 470B, CIN 470D, -OR- CIN 470I: Advanced Topics in Cinema Studies
- MCMA 553: History and Theory of Media Arts

At any time during their enrollment in the certificate program, students will be able to petition the art history faculty to take a comprehensive qualifying exam. The exam will be administered at the end of the Fall and Spring semesters on an “as needed” basis. The test will assess the students’ knowledge of art history (pre-history to present), pertinent terms and concepts, and general historical context. It will consist of three parts: slide identification, slide comparison, and a short essay section. A student will have to obtain a passing score on the exam in order to qualify for the Art History Certificate.

Instructional Support Equipment Fee

The School of Art and Design assesses all graduate art majors an instructional support equipment fee of $10 per credit hour; a maximum of 12 credit hours will be charged each for fall and spring semesters and 6 credit hours for summer.

Art and Design Courses

AD423 - Industrial Design Research and Professional Practice This studio course develops the student's ability to conduct in-depth design research and to explore new needs and trends relating design to society. Additionally, students explore professional practice issues of designer/client, specific design business practices, and ethics. Graduate students will contextualize and execute multifaceted, research-driven problems, requirements include: creation/incorporation of design briefs and professional proposals with outcome solutions to include written research documentation. Undergraduates are restricted to senior standing or consent of instructor, with prerequisite: C or better in AD 363, 383. Studio Fee: $50. Credit Hours: 6

AD424 - Ceramic Design Ceramic Design focuses on three-dimensional design principles concerning form, surface, and function. The objective of this course is to serve as an introduction to the basic fundamentals of design through working with the ceramic medium. A series of demonstrations will provide basic exposure to technical aspects related to prototyping, plaster mold-making, slip-casting, glazing, and firing. The ideas and activities presented here are meant to develop facility in visualization, organization,
AD432 - Modeling and Visualization  Studio art course focusing on 3D software for modeling, rendering, and visualizing objects and environments. Projects include various 3D modeling methods and rendering techniques for 2D and 3D output for print, screen, and rapid prototyping equipment. Studio fee: $85. Credit Hours: 3

AD433 - Understanding & Working with Wood  An exploration of wood as material through the use of hand tools and woodworking machines. Applications include utilitarian as well as art objects. Repeatable for a maximum of 6 hours toward degree. Studio fee: $25. Credit Hours: 3

AD442 - Moving Image Art  Time-based media art course covering topics and skills in 2D animation, motion graphics, video editing, composting, and visual effects. Studio fee: $20. Credit Hours: 3

AD451 - CAD & S.A.M. Lab  This course instructs participants how to use software and hardware required for rapid prototyping and the fabrication equipment currently available in the S.A.M. Lab (Subtractive Additive Maker Lab). Students will learn 2D and 3D modeling, with the objective to create physical outcomes. Credit Hours: 3

AD452 - Graphic Design II  Multifaceted problems with emphasis on continuity of design in more than one medium or format. Client-based projects, environmental graphics and identity issues in design. Professional proposals and portfolio preparation. Graduate student requirements include multifaceted problems incorporating design briefs/professional proposals with outcome solutions to include written research documentation; no text requirements. Undergraduate prerequisites: C or better in AD 322, 337, and 352. Studio fee: $30. Credit Hours: 3-6

AD460A - Lighting for Photography  Basic concepts and essential principles of lighting techniques will be thoroughly explained and investigated. Fundamental challenges in lighting arrangements and aesthetic considerations of both studio and location applications will be explored. Students will use a required text and provide photographic materials. Prerequisite: AD 360C with a grade of C or better or concurrent enrollment. Special approved needed from the school. Lab fee: $60. Credit Hours: 3

AD460B - Applied Photography 1  An introduction to professional photographic camera and lighting technique, applied theory and business responsibilities. Students will explore a range of commercial, editorial, industrial and fine art topics that will include architecture, portrait, product and fashion. Self-promotional elements: Web portfolios, publications of all types and gallery exhibitions will be introduced. Prerequisite: AD 360C with grade of C or better or concurrent enrollment and pass faculty portfolio review or consent of the instructor. Lab fee: $60. Credit Hours: 3

AD460C - Applied Photography 2  A second, advanced phase of applied photographic investigation based on the introduction outlined in AD 460B. Students pursue their selected area(s) of photographic specialization and create a complete portfolio. Students will receive critical feedback from professionals during off-campus trips to photographic facilities in St. Louis and Chicago. Prerequisite: AD 460B with a grade of C or better or concurrent enrollment. Lab fee: $60. Credit Hours: 3

AD460D - Contemporary Photographic Criticism and Practice  Through screenings, readings, writings, field trips, and practical exercises, students will gain a broad-based knowledge of critical approaches to contemporary photography. Prerequisite: AD 360D with a grade of C or better. Screening fee: $30. Credit Hours: 3

AD460E - Experimental Photographic Techniques  Experimental approaches to the creation of photographic images. Specific course content may include experimental techniques utilizing the camera, the darkroom, and wide range of media. Techniques may include Ortho-litho printing, Wet-Plate Collodion photography, Modern Dryplate photography, Van Dyke Printing, Cyanotype + Digital Negative, and etc. Prerequisite: AD 360C with a C or better or concurrent enrollment and pass portfolio review. Lab fee: $60. Credit Hours: 3

AD460F - Topics in Photography  A topics course in photography. Sample topics: the Business of Photography, Environmental Portrait, Image and Text. May be repeated if topics differ. No more than
twelve (12) credit hours of AD 460F may be counted toward an undergraduate degree. Prerequisite: AD 360A with a grade of C or better or consent of the school. Lab fee: $60. Credit Hours: 3-6

**AD460G - Intermediate Topics in Photography** An advanced topics course in photography. Sample topics: Expanded Range Photography, Advanced Digital Printing, Mobile Photography. May be repeated if topics differ. No more than twelve (12) credit hours of AD 460G may be counted toward an undergraduate degree. Prerequisite: AD 360A with a grade of C or better or consent of instructor. Lab fee: $60. Credit Hours: 3-6

**AD460H - Advanced Topics in Photography** An advanced topics course in photography. Sample topics: Medium Format Photography, Zone System, Large Format Photography. May be repeated if topics differ. No more than twelve (12) credit hours of AD 460H Advanced Topics courses may be counted toward an undergraduate degree. Lab fee: $60. Credit Hours: 3-6

**AD472 - Graphic Design III** Special study in current communication design topics. Selected topics will vary with emphasis on studio problems and concept development. Applied problems in advanced digital technologies may include interaction/motion and/or web design. Portfolio preparation. Graduate student requirements: Prepare and present a paper on a specific digital technology, interaction, motion, or web design topic of their choosing. Prerequisites: C or better in AD 322, 337, and 352. Studio fee: $30. Credit Hours: 3-6

**AD497A - Research Seminar in Art History-Ancient or Medieval Art** A close examination of the history of art and visual culture from Ancient or Medieval periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207A; graduate status; or permission of instructor. Credit Hours: 3-6

**AD497B - Research Seminar in Art History-Early Modern Art (1400-1800)** A close examination of the history of art and visual culture from Early Modern (1400-1800) periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207B and AD 207C; graduate status; or permission of instructor. Credit Hours: 3-6

**AD497C - Research Seminar in Art History-Modern and Contemporary Art** A close examination of the history of art and visual culture from Modern and Contemporary periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: AD 207C and either one of AD 207A or AD 207B; graduate status; or permission of instructor. Credit Hours: 3-6

**AD497D - Research Seminar in Art History-Selected Topics** A close examination of the history of art and visual culture from selected periods and regions. In addition to reading and discussion on a specific topic, this class also focuses on the methods and process of conducting a research project. May be repeated for credit as topics will vary. Prerequisites: Two from either AD 207A, AD 207B, or AD 207C; graduate status; or permission of instructor. Credit Hours: 3-6

**AD499 - Individual Problems** Art studio course directed toward individual research in the student's major field. Emphasis is placed upon the history, materials, processes, and ideas that form the content and experience of the student's major field. Designed to adapt to students' individual needs in problem research. Restricted to senior standing in the School of Art and Design. Prerequisite: an overall 3.0 GPA. Special approval needed from the instructor. Credit Hours: 1-21

**AD500 - Advanced Drawing II** A studio directed toward individual research in the student's major field. Emphasis is placed upon the historical materials, processes and ideas that form the content and experience of the student's major field. Special approval needed from the advisor. Studio fee: $25. Credit Hours: 3-21

**AD501 - Advanced Painting II** Art studio course directed toward individual research in the student's major field. Emphasis is placed upon the history, materials, processes and ideas that form the content and experience of the student's major field. Special approval needed from the advisor. Credit Hours: 3-21
AD502 - Advanced Printmaking II  Advanced studio course in printmaking directed toward individual research in the student's choice of print media. Emphasis is on the processes, which lead to the formation of personal content. Special approval needed from the advisor. Studio fee: $20 per credit hour enrolled. Credit Hours: 3-21

AD503 - Advanced Sculpture II  Advanced studio course based upon focused individual research in the student's chosen media. Students develop a personal aesthetic in relation to the field of sculpture through technical accomplishment, intensive output, and engagement in rigorous critique. Special approval needed from the advisor. Incidental expenses may exceed $100. Studio fee: $20 per credit hour. Credit Hours: 3-21

AD504 - Advanced Ceramics II  Art studio course directed toward individual research in the student's major field. Coursework is designed to assist the student's discovery of ceramic form and content as applied to personal artistic expression. Emphasis upon the development of creative studio research techniques and seminar-type experiences exploring historical and contemporary issues as they relate to ceramic art. Special approval needed from the advisor. Studio fee: $55 per credit hour enrolled. Incidental expenses may exceed $50. Credit Hours: 3-21

AD505 - Advanced Metalsmithing II  Art studio course directed toward individual research in the student's major field. Emphasis is placed upon the history, materials, processes and ideas that form the content and experience of the student's major field. Special approval needed from the advisor. Studio fee: $20 per credit hour enrolled. Credit Hours: 3-21

AD507 - Readings in Art History and Visual Culture  Independent study on topics in the history of art and visual culture developed in consultation with art history faculty. Typical projects include directed readings and research projects. Requires permission of the instructor. Credit Hours: 3

AD510 - Integrated Design Practice  This course prepares students with design research theory and methodology to tackle critical social issues of our times. It will introduce basic methods in design research and methodology, both in qualitative and quantitative methods. It also serves as a platform for scholarly inquiry into design in the disciplines of graphic design, industrial/product design, advertising/art direction, fashion design, and interior architecture and in other aesthetic, spatial and technological practices. Students develop conceptual skills, aesthetic awareness, and technical mastery in individual and collaborative studio projects. Credit Hours: 3

AD514 - Advanced Glass II  An advanced glass course intended to increase the student's knowledge of the potential of glass as a medium of creative expression and to refine studio skills associated with the material. Coursework will include the investigation of historical and contemporary solutions to aesthetic problems related to the medium. Special approval needed from the advisor. Studio fee: $80 per credit hour enrolled. Credit Hours: 3-21

AD517 - Methods and Theory of the History of Art and Visual Culture  This course introduces graduate students to the history of the disciplines of art history and visual culture, examining the assumptions and methods that have guided definitions, analyses, and critiques of art and visual culture. This course is required of students in the MA program in art history and visual culture. Credit Hours: 3

AD521 - Advanced Design II  Multifaceted problems with emphasis on continuity of design in more than one medium or format. Advanced multifaceted problems incorporating design briefs and/or professional proposals intended to increase a student's knowledge of the theory and practice of branding, identity systems and design process and methodologies. Coursework will include the development of a body of work including research with outcome solutions based on individual or client-based requirements. Credit Hours: 3

AD522 - Advanced Printmaking I  Independent inquiry into Printmaking topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from faculty for enrollment. Studio fee: $20 per credit hour enrolled. Incidental expenses may exceed $50 for each section. Credit Hours: 3-6

AD523 - Advanced Sculpture I  Independent inquiry into sculpture topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from
AD524 - Advanced Ceramic Inquiry Independent inquiry into ceramic topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from faculty for enrollment. Studio fee: $20 per credit hour. Credit Hours: 3-6

AD525A - Advanced Metallurgy Independent inquiry into Small Metals topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from faculty for enrollment. Studio fee: $20 per credit hour enrolled. Incidental expenses may exceed $75. Credit Hours: 3-6

AD525B - Advanced Metallurgy Independent inquiry into Blacksmithing topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from faculty for enrollment. Studio fee: $20 per credit hour enrolled. Incidental expenses may exceed $75. Credit Hours: 3-6

AD525A - Advanced Metallurgy Independent inquiry into Small Metals topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from faculty for enrollment. Studio fee: $20 per credit hour enrolled. Incidental expenses may exceed $75. Credit Hours: 3-6

AD526 - Advanced 2D Studio-Drawing Independent inquiry into Drawing topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from faculty for enrollment. Studio fee: $8 per credit hour. Expenses may exceed $100 per course. Credit Hours: 3-6

AD529 - Advanced 2D Studio-Painting Independent inquiry into Painting topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from faculty for enrollment. Studio fee: $4 per credit hour. Expenses may exceed $100 per course. Credit Hours: 3-6

AD530 - Advanced Digital Design I Advanced design course intended to increase a student's knowledge of the theory and practical knowledge of digital design technologies and digital design problems. Coursework will include documentation of design process, user research, and exploration of concepts and topics related to interaction design, interactive design, and time-based graphic design. Credit Hours: 3

AD531 - Advanced Digital Design II A computer laboratory course focused on advanced utilization of two- and three-dimensional design processes, drawing and modeling software, and the application of such in the design profession. Course content covers advanced modeling techniques, surface modeling, power surface subdivision surface modeling, NURBS modeling, generative design, design for manufacturing assembly, disassembly, and rapid prototyping, product planning, simulation, graphics and renderings, creation of tables used with assembly drawings and bill of materials. Credit Hours: 3-6

AD534 - Advanced Glass Independent inquiry into sculpture topics, emphasizing technique and conceptual synthesis under the guidance of faculty. Prerequisite: none. Special approval is needed from faculty for enrollment. Studio fee: $80 per credit hour enrolled. Credit Hours: 3-6

AD537 - Teaching Practicum in Art History Introduces students to pedagogical methods relevant to teaching art history. Students enrolled in the practicum will serve under the close supervision of the art history faculty as discussion leaders for one section of AD 101 or the AD 207 sequence. Practicum students will attend the AD 207 lectures and participate in a weekly teaching workshop, which will address topics such as the development of course syllabi and assignments, grading criteria, classroom policies, and teaching strategies. Prerequisite: Art History Certificate program and/or special approval from the instructor required. Credit Hours: 3

AD572A - Advanced Design I Problems in promotional design applications including campaigns, packaging and advertising graphics. Emphasis is placed on professional realities, problem solving, and further development of creative design abilities. Multifaceted problems that incorporate design briefs and professional proposals with outcome solutions to include written research documentation and finished concept creation. Credit Hours: 3

AD572B - Advanced Design I Problems in physical game applications including game ideation methods, game construction, playtesting, packaging, sales and promotional campaigns, and advertising graphics. Emphasis is on professional realities, problem solving, and further development of creative design
abilities. Multifaceted problems that incorporate design briefs and professional proposals with outcome solutions to include written research documentation and finished concept creation. Credit Hours: 3

**AD583 - Practicum in Industrial Design** Advanced and comprehensive product design projects focusing on innovation and user needs. Projects may include corporate sponsors and/or interdisciplinary teams. Students will integrate research and 2D and 3D process documentation with additional focus on human factors and product interface. Undergraduates: Course parallels work in AD 363 and must be taken concurrently. Prerequisites: C or better in AD 313 and AD 323. Concurrent enrollment in AD 363. Graduates: Prepare and present a paper on a specific innovation, user needs, interdisciplinary teams, or collaboration topic of their choosing. Graduate students will serve as design directors for the client-based projects conducted by the undergraduate students in the class. Studio Fee: $60. Credit Hours: 3

**AD596 - Exam in Art History and Visual Culture** A comprehensive exam on the history, methods, and theory of the history of art and visual culture. Special written approval needed from the primary and secondary advisors. Credit Hours: 3

**AD597A - Graduate Seminar in Art History-Medieval Art** A close examination of the history of art and visual culture from various periods and regions. Topics will vary, and include (A) Medieval Art. Each section may be repeated for credit as topics vary. Credit Hours: 3

**AD597B - Graduate Seminar in Art History-Early Modern Art** A close examination of the history of art and visual culture from various periods and regions. Topics will vary, and include (B) Early Modern Art. Each section may be repeated for credit as topics vary. Credit Hours: 3

**AD597C - Graduate Seminar in Art History-Modern and Contemporary Art** A close examination of the history of art and visual culture from various periods and regions. Topics will vary, and include (C) Modern and Contemporary Art. Each section may be repeated for credit as topics vary. Credit Hours: 3

**AD597D - Graduate Seminar in Art History-Selected Topics** A close examination of the history of art and visual culture from various periods and regions. Topics will vary, and include (D) Selected Topics. Each section may be repeated for credit as topics vary. Credit Hours: 3

**AD599 - Thesis** A thesis course that is directed toward individual research in the student's major field. Emphasis is placed upon the development of each student's approach to his/her professional practice within the context of the appropriate studio, art history/visual culture, or design field requirement set. Credit Hours: 3-6

**AD601 - Continuing Enrollment** For those graduate students who have not finished their degree programs and who are in the process of working on their dissertation, thesis or research paper. The student must have completed a minimum of 24 hours of dissertation research, or the minimum thesis, or research hours before being eligible to register for this course. Concurrent enrollment in any other course is not permitted. Graded S/U or DEF only. Credit Hours: 1

**Art and Design Faculty**

**Abdul-Musawwir, Najjar,** Professor, Art, M.F.A., Southern Illinois University Carbondale, 1997; 2001. Drawing and painting, art history; cross-appointed with Africana Studies  
**Allen, Mont,** Assistant Professor, Ph.D., University of California, Berkeley, 2014; 2014. Art history.  
**Chalmers, Pattie,** Professor, M.F.A., University of Minnesota, 2001; 2006. Ceramics.  
**Fredrickson, Laurel,** Associate Professor, Ph.D., Duke, 2007; 2014. Contemporary and modern art with a global emphasis; Cross-appointed with Women, Gender and Sexuality Studies.  
**Huang, Tao,** Associate Professor, Design, Ph.D., Virginia Tech, 2007; 2015. Communication design, industrial design.  
**Janssen, Travis,** Associate Professor, M.F.A., Arizona State University, Tempe, 2007; 2014. Printmaking.  
**Lopez, Alex,** Associate Professor, M.F.A., Alfred University, 1998; 2006. 3-D foundations/sculpture.
Lopez, Robert Anthony, Associate Professor and Interim Director, M.F.A., University of Illinois, Urbana-Champaign, 2000; 2009. Industrial design and communication design.


Palmer, Erin L., Associate Professor, M.F.A., Yale University, 1993; 1993. Drawing and painting.

Pease, Mark, Associate Professor, M.F.A., University of Pennsylvania, 2003; 2009. Digital art.

Scott, Aaron, Associate Professor, M.F.A., Purdue University, 2008; 2009. Industrial design and communication design.

Shang, Xuhong, Professor, M.F.A., Tyler School of Art, Temple University, 1992; 2008. Painting.


Emeriti Faculty


Archer, Richard, Assistant Professor, Emeritus, M.S., Governor’s State University, 1979; 1986.


Bernstein, Lawrence A., Associate Professor, Emeritus, M.F.A., Cranbrook Academy of Art, 1953; 1962.

Bickel, Barbara, Associate Professor, Emerita, Ph.D., The University of British Columbia, 2008.


Gradle, Sally A., Associate Professor, Emerita, Ed.D., University of Illinois, Urbana-Champaign, 2004; 2005.


Onken, Michael O., Associate Professor, Emeritus, M.A., Northern Illinois University, 1966; 1968.


Sullivan, James E., Associate Professor, Emeritus, M.A., University of California, Los Angeles, 1965; 1969.


Youngblood, Michael, Associate Professor, Emeritus, Ph.D., University of Oregon, 1975; 1979.


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